

AUDITION PACKAGE

Two One Act Plays – Tracks / The Crows of Darkmoor Common

Rehearsal Schedule for both shows:

- Alternate Saturday mornings and afternoons
- Alternate Wednesday evenings

Tracks

Z-PAC Theatre is holding auditions for "Tracks," a compelling one-act play by Peter Tarsi. This ensemble piece explores the lives of a diverse group of strangers who find themselves in a mysterious subway station, each grappling with their own secrets and fears.

Characters:

- Businessman/Businesswoman: A driven professional facing moral dilemmas.
- **High School Boy**: A teenager struggling with feelings of inadequacy.
- **High School Girl**: An overachiever dealing with immense pressure.
- **Nun**: A woman of faith confronting her beliefs.
- Old Man/Old Woman: An elder reflecting on a life filled with regret.
- Professor: An intellectual hiding deep personal pain.
- Lawyer: A legal expert who questions the meaning of justice.
- Waitress: A hardworking individual yearning for a better life.
- Homeless Girl: A young woman living on the streets, wiser than her years.

It is important to note that most roles can be gender swapped with minimum changes depending on the actors.

Listed below are some sample excerpts from the play that will be used for auditions. The samples do not cover all characters but will give a good indication of actors' range and skills.

Lawyer

Context: The Lawyer is a practical, analytical character who often questions the logic and morality of the situations presented in the play.

Monologue: (Act 1, Scene 3)

"Think about it. We're in a subway station with no exits, and no trains have come by. Not only that, but none of us can remember how we got here. We're dead. We have to be. It's the only logical explanation. And you know what? This is hell. We're all here for a reason, and we're going to be stuck here until we figure out what it is."

Homeless Girl

Context: The Homeless Girl is streetwise and perceptive, often offering insights that surprise the other characters.

Monologue: (Act 1, Scene 6)

"You don't know what it's like out there. Every day, I see people just like you, hurrying to their jobs, their appointments, never stopping to see the world around them. They think they're so important, but they're missing everything. The stars, the sun, even the rain. They're all too busy to notice the beauty in front of them."

Professor

Context: The Professor is intellectual and often contemplates philosophical and existential questions.

Monologue: (Act 2, Scene 2)

"We spend our whole lives searching for answers. We look for them in books, in science, in religion. But what if there are no answers? What if all we have is the journey, and the questions we ask along the way? Maybe that's what really matters. The search itself, and the connections we make with others during it."

Waitress

Context: The Waitress is practical and hardworking, often yearning for a better life.

Monologue: (Act 1, Scene 5)

"I've been serving coffee for as long as I can remember. Watching people come and go, hearing their stories, their problems. It's like I'm invisible, just a part of the background. But I have dreams too, you know? I want to travel, see the world. But instead, I'm stuck here, in this never-ending loop, serving the same old thing, day after day."

I look forward to seeing you all be part of this thought-provoking production. Jonathan C

The Crows of Darkmoor Common

Characters:

The Master Thief	A fit and energetic five finger discount enthusiast.
The Minister of Nefarious Affairs	An oily and conniving friend to all
The Ministers Secretary	An oily and conniving sycophant of the minister
Sister Razor-Beak	Mother Superior of the Crows
Sister Talon	A crow
Sister Swoop-fast	A special crow
London Crowds	London crowds
A Murder of Crows	An extended Group of nuns
The Explanatory Voice	The narrator

While the show is open to all, please be aware that the style of the performance will be highly energetic and physical. This is visual story telling in a highly animated style.

The audition process will require a group improvisation based upon the following narrative stimulus. Physical characterisations are the main criteria.

"If seeing is believing, then hearing is deceiving. This was the conclusion reached by the council of the endearingly optimistic on the subject of... words.

So, to avoid any possible future litigation, arising from the slippery eel of language and the elusive and infinitely malleable doctrine of syntax, the council thought it best to immediately ban words all together.

Which neatly deposits us in the rather dank and underused sub-cellar of the Ministry of Nefarious Affairs. In this conveniently dark and atmospheric locale, a meeting is taking place. The Minister for Nefarious Affairs has requested a clandestine meeting with our main protagonist who, it just so happens, is a highly accomplished five finger discount enthusiast. It seems the Minister, wants something that (s)he'd like our main protagonist to nocturnally relocate from an isolated convent to the Ministers own bank vault. It is a job perfectly crafted for the skills of our main protagonist. (S)He comes highly recommended. Stealth, discretion, style, adaptability and a man of no words with a flexible moral" compass. If there were a scoreboard for surreptitious acquirers, then our main protagonists scores would be off the charts. And the Minister knows it. But now...how a meeting with such weighty import is to progress – without the aid of at least a syllable or two...is the meat of the next 5.00 minutes.